

Cyber Safety in Action - Teacher's resource

These scenarios and activities are designed to reinforce Internet Safe Education's key messages. Gender neutral names are used in the scenarios. Please assign pronouns if that works better for your students. (Provision made for single gender schools)



Key messages –

- The internet can connect me to real people
- I should feel happy on the computer, iPad, or game
- I always talk to an adult I trust

1 – What sort of online devices might you or your family use, either at home or school or work?

- This is to identify whether they fully understand which devices allow the outside world into their world. Physical world – people you know, places you visit. Online world – people you don't know, places that may or may not exist in the physical world.
- Laptop, Smart TV, tablet, PlayStation, Xbox, mobile phone, watch, fitness tracker, smart home devices like smart speakers ('Alexa'), home security, or even a fridge. Internet connected toys (collect, use and share data online) and connected action figures or dolls, Bluetooth enabled toys, robotic toys including drones and educational toys. These toys can be fun and educational but they can also collect sensitive information or allow in-app purchases.

2 – Casey isn't very happy at school. Casey is worried about something that happened at home last night. Casey was playing a game and a video came up that was upsetting. Casey was not supposed to play that game. Casey is worried they are going to get in trouble and the video has left them feeling confused and anxious. What would you say to Casey?

- Preferred responses –
 - Comfort them, but don't ask questions about the specifics. You don't need to know the details. Talk about how important it is to protect their friends from seeing something upsetting, that is, that if something like this happens to them, that they don't show the upsetting video to a friend.
 - Encourage Casey to tell an adult so they can help them feel better about what they saw or maybe clarify any ongoing worries.

How would you feel about involving an adult if this happened to you, especially if you were playing a game or doing something else that was against the family rules?

- This is designed to open a discussion about why some apps or sites are against the rules. (for example, upsetting content). Once you've seen something upsetting, it's hard to forget it

sometimes so it's best to just avoid such things. The rules help us to be safe and guide us in making choices. The rules help use to have fun online.

3 – Let's think about two different things we could do at school. We could play a game of soccer or have a dance party. What rules apply for each activity? (Depending on the group, they could split into teams and then share with the larger group. Have them think about the school rules and location of activity.)

- A dance party might need to think about noise and its impact on other students. This might be better held in the hall rather than a classroom. Maybe the type of music played might need to be 'in the rules'. Discuss any other school rules that will apply.
- Soccer has rules related to the game that are universal and agreed. You could unpack some of these if the children understand the game well enough.
- The point is that there will be rules in both situations, but soccer has rules that mean everyone plays the same way every time and the dance party rules will mean they have to think about the school rules and how they might apply the same principles in this new way. They will have school and home rules that apply to different situations in their life. Their home rules apply in other people's homes too. School rules apply at school or when they are using a school device. They will always have rules, even when they're adults. Adults need to know the road rules when they drive, rules about paying for things, and the rules for their workplaces.

What are some rules we have at school about mobile phones, iPads, email, and computers? (If the student group is old enough to be using these devices.)

- This will depend on your school's rules, but it might include the use of a password or that they can only use the apps the school loads on devices. The idea is to tie the physical/real world rules to the more abstract online world and to reinforce that rules keep us safe and show us what is expected of us. Choosing to do something outside of the rules often has a negative consequence.

4. Cam's Mum is in an appointment and has left her phone for Cam to play a game. The game has advertising that keeps coming up and they're annoying. A message pops up that says, 'Sick of ads – press here'. Cam presses the button and doesn't tell their Mum because it doesn't seem important. What do you think has just happened?

- Preferred responses –
 - Cam's Mum must have her credit card details saved and the game has now got access to charging that credit card a fee to remove the ads. At the very least a single charge has been made, but it is more likely to be a monthly charge.
 - The game now also has access to the credit card details and if this was a fraudulent or malicious game design, it's a trick to steal money and enough information to pretend to be their parents for some criminal reason such as pretending to be them while stealing from someone else.
- Main points –
 - Don't click the 'no ad' option. Don't click on any unsolicited options that pop up on a connected device.
 - There are real people online. Some of them use the internet to steal. You need to follow the rules and make clever choices.
 - Tell your parents if you click any pop ups or boxes on an online device.

5 - What do you do if something upsets you or makes you uncomfortable online?

- Preferred responses – (encouraging strong self-regulation practices. Online problems are the same as physical world problems – get offline to feel better.)
 - Same as when anything else upsets you, regardless of whether it is online.
 - Talk to someone you trust. Cuddle your pet. Listen to music and dance and sing. Play outside. Read a book you love. Do something that makes you feel happier or lighter. You can change your day when you change your mood.
 - Deliberately choose to do things that make you feel better and ask for a hug from a friend or someone in your family when you need one.
 - Everything is easier when you feel better and there is help – you just need to ask.

